



## AYSO National Referee “Pretest”

Name \_\_\_\_\_

Section/Area/Region \_\_\_\_\_ / \_\_\_\_\_ / \_\_\_\_\_

### Instructions:

This sample test is intended to acquaint you with the kinds of questions you will encounter on the AYSO National Referee Exam. It is not a substitute for the National Referee Exam. Doing well in this exam does not guarantee that you will do well on the National Referee Exam. The National Referee Exam has approximately 100 questions.

Answer all questions according current editions of authoritative documents published by FIFA, USSF, and AYSO. **Do not assume any other modifications to the Laws unless explicitly directed.** This means, for example, that questions about the dimensions of the field are to be answered using the information in Law 1, not using the dimensions employed in small-sided games.

**Do not add or assume extra conditions that aren't stated in the question.** For example, unless otherwise directed, do not assume that the ball is in the penalty area.

To help reinforce your knowledge, **write in, to the left of each question number, a citation indicating the source of your answer. Use the following abbreviations:**

<b>1-17</b>	<i>FIFA Laws of the Game (Law number)</i>	<b>ATR</b>	<i>USSF Advice to Referees</i>
<b>IG</b>	<i>Interpretation of the Laws of the Game and Guidelines for Referees</i>	<b>Proc</b>	<i>USSF Procedures for Referees, Assistant Referees and Fourth Officials</i>
<b>NRR</b>	<i>AYSO National Rules and Regulations</i>	<b>G</b>	<i>AYSO Guidance for Referees and Coaches</i>

You may use the following abbreviations for restarts:

<b>KO</b>	<b>kick-off</b>	<b>TI</b>	<b>throw-in</b>	<b>PK</b>	<b>penalty kick</b>
<b>GK</b>	<b>goal kick</b>	<b>IFK</b>	<b>indirect free kick</b>	<b>DB</b>	<b>dropped ball</b>
<b>CK</b>	<b>corner kick</b>	<b>DFK</b>	<b>direct free kick</b>	<b>None</b>	<b>play continues</b>



The instructions below appear on the National Referee Exam, and they are applicable to this sample test as well. You should read and understand them now.

***Before you begin the Exam, read this!***

The AYSO National Referee Course emphasizes flexible, intelligent application of the Laws of the Game in response to the real-life situations that arise on the field. One of the things you learn is that referees don't always do exactly what Laws say.

However, this is an exam; it is not real-life. Your actions as a referee must be grounded in a solid understanding of the Laws of the Game. The purpose of this exam is to determine whether you have that understanding at the level expected of an AYSO National Referee. That's why, on the previous page, you were instructed to supply the "book" answer.

There is a complication, however. As you know, the Laws include a number of provisions that direct the referee to use judgment. The application of the advantage clause is one of them. While it is never technically required that the referee give advantage, there are situations in which any referee at the National level would be expected to do so. Some of those situations are on this exam, and you are expected to recognize them and answer appropriately.

To reiterate, if you are uncertain what a question means or confused about how to answer it, *ask your instructor*.

Good luck!



## True/False Questions

In the following questions, circle T for "true" or F for "false".

- 1)        T   F   The ball is punted by the goalkeeper. A player in the center circle sees the ball coming toward his arm but makes no effort to avoid the contact, and the ball strikes his arm. The player may be judged guilty of deliberately handling the ball.
  
- 2)        T   F   On a goal kick, the kicker sends the ball into the opponents' goal. The restart is a kick-off.
  
- 3)        T   F   If time expires while the ball is in play, the referee is required to wait for the ball to go out of play before whistling for the end of the half (or game).
  
- 4)        T   F   The referee may take action against coaches who do not behave properly.
  
- 5)        T   F   A goalkeeper may play anywhere on the field.
  
- 6)        T   F   An attacker who is level with the last two defenders is in an offside position.

## Multiple Choice Questions

Circle the most correct answer for the following questions.

- 7) Play is stopped for impeding two yards in front of the Blue goal. An IFK is awarded to Red. What is the closest any defender may be to the ball at the taking of the kick?
- A. 2 yards.
  - B. 6 yards.
  - C. 10 yards.
  - D. There is no required minimum distance.
- 8) Regarding the procedure for substitution, which of the following is **not** true?
- A. The referee must be informed that a substitution is desired.
  - B. The substitute may enter the field only at a stoppage in play.
  - C. The departing player and entering player must exchange places in the field in sight of the referee.
  - D. The substitute becomes a player at the moment he/she enters the field.
  - E. The substitute must enter the field at the half-way line.
- 9) Flagposts at the halfway line
- A. are required and must be placed on the touch line.
  - B. are required and must be placed at least 1 yard outside the touch line.
  - C. are optional but if present must be placed on the touch line.
  - D. are optional but if present must be placed at least 1 yard outside the touch line.
- 10) At the start of the match, the team that wins the coin toss
- A. Can choose to kick off or select a goal to defend.
  - B. Must select which goal to attack.
  - C. Must take the kick-off.
  - D. Is designated the home team.
- 11) From a goal kick taken on a field as defined by Law 1, the minimum distance the ball could travel to be in play is:
- A. 0 yards (touched only)
  - B. 10 yards
  - C. 12 yards
  - D. Its circumference

- 12) During your pre-game inspection of the field, you pace along the goal line from the goal post toward the nearest corner flagpost. On a field marked according to Law 1, what distance should you walk before you come to the penalty area line?
- A. 6 yards
  - B. 12 yards
  - C. 18 yards
  - D. It cannot be determined from the information provided.
- 13) The goalkeeper jumps up to catch a high shot on goal. Before releasing the ball into play, how many steps may the goalkeeper legally take?
- A. None
  - B. 4
  - C. 6
  - D. There is no limit.

### Fill-in-the-Blank Questions

Answer the questions in this section by filling in each blank line with a suitable word or phrase.

- 14) According to the National Rules and Regulations, what is the maximum number of players permitted in an AYSO U-19 or U-16 game?

\_\_\_\_\_

- 15) When is the substitution procedure completed?

\_\_\_\_\_

- 16) According to the National Rules and Regulations, coaches' participation during AYSO games is limited in several ways. Two of them are:
- There is a limit of two coaches per team.
  - Coaches must remain within a coaches' area.
- The acronym for the remaining three requirements is **PIE**. What are they? (3 points)

**P:** \_\_\_\_\_

**I:** \_\_\_\_\_

**E:** \_\_\_\_\_

- 17) Although the field's length must exceed its width, what are the minimum and maximum outer dimensions of the field in yards? (4 points)

Minimum: \_\_\_\_\_x \_\_\_\_\_

Maximum: \_\_\_\_\_x \_\_\_\_\_

18) AYSO has six philosophies. Name, in any order, four of these. (4 points)

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19) List the fouls resulting in a direct free kick for which the mere attempt is considered a violation. (3 points)

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20) If a player is injured, when may the referee stop play?

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21) What are the dimensions of the goal area? (2 points)

\_\_\_\_\_ x \_\_\_\_\_ yards

22) What are the dimensions of the penalty area? (2 points)

\_\_\_\_\_ x \_\_\_\_\_ yards

### Restart Scenarios

In each of the following situations, you are to determine what restart, if any, is appropriate. For each situation:

- If play has not stopped, decide if it should continue. If so, write **None** for the restart.
- Otherwise (that is, if play has stopped or if the referee should stop play), decide what the restart should be and which team will take it. Use the following abbreviations:

**KO - kick-off**  
**DB - dropped ball**  
**TI - throw-in**

**GK - goal kick**  
**CK - corner kick**  
**IFK - indirect free kick**

**DFK - direct free kick**  
**PK - penalty kick**

For a dropped ball restart, it is not necessary to indicate a team color.

Unless otherwise stated, assume that the ball is outside the penalty area.

Each question in this section is worth one point.

**No credit will be given for a correct restart with an incorrect team color.**

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23) The Blue goalkeeper and Red #7 are in position for a penalty kick. After the referee signals, but before the kick is taken by Red #7, Red #4 encroaches into the penalty area. The referee allows the kick to be taken. The Blue goalkeeper saves the shot, deflecting the ball to Red #4 who then kicks it into the goal.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

24) A Red player intentionally interferes with the Blue goalkeeper who is attempting to punt the ball into play.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

25) An indirect free kick is awarded to Red. Using a gentle but deliberate kicking motion, the Red kicker touches the ball with his foot and a teammate kicks the ball into the goal.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 26) A Red forward makes a hard shot on goal that bounces off the crossbar back to the same Red forward who collects the ball and, on the second touch, puts it into the goal.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 27) The referee restarts play with a dropped ball in the penalty area. After the ball hits the ground the Blue goalkeeper picks up the ball.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 28) A Blue player taking a direct free kick outside her own penalty area passes the ball back to her goalkeeper. The goalkeeper kicks the ball towards the midfield.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 29) The Blue goalkeeper and Red player are in position for a penalty kick. After the referee signals for the kick to be taken, the referee notices that the goalkeeper has moved forward, but allows the kick to be taken. The goalkeeper stops the ball.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 30) At the taking of a throw-in, a Blue player throws the ball directly into his own goal.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 31) A forward pass by Red hits the assistant referee who is running just inside the field of play.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 32) An easy Red shot on goal travels directly toward the Blue goalkeeper who is standing just in front of the goal. He deliberately controls the ball by parrying it to the ground, then dribbles to the top of the penalty area, collects the ball with his hands, and punts the ball toward the half-way line.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 33) The Blue goalkeeper, inside her own penalty area, throws the ball at a Red attacker standing inside the corner arc.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 34) A Red attacker is chasing toward a through pass that has been placed deep into Blue's end. A Blue defender runs between the Red attacker and the ball, and the Blue defender slows her pace. As a result of her momentum, the Red attacker immediately collides with the defender, and the Red attacker falls to the ground. Meanwhile, the Blue goalkeeper is able to collect the ball.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 35) A Red attacker attempts to head a ball below her waist. A Blue defender nearby is forced to alter her attempt to kick the ball in order to avoid kicking the Red player.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 36) A Red substitute who is sitting on the bench, throws a shoe at a Blue defender who is near the half-way line.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 37) A Red attacker passes the ball toward a teammate who is in an offside position. The ball deflects off a Blue defender before being received by the Red teammate.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 38) As a Blue fullback moves to collect a pass, a Red forward jumps off the ground at the Blue fullback, not attempting to play the ball.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 39) An indirect free kick is awarded to Red. After setting the wall the referee signals for the kick to be taken but does not hold up his arm. Red kicks the ball directly into the goal.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 40) The Blue goalkeeper and Red player are in position for a penalty kick. After the referee signals for the kick to be taken, the referee notices that the goalkeeper has moved forward, but allows the kick to be taken. A goal is scored.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 41) A Blue defender, inside his own penalty area, throws a rock that hits a Red substitute.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 42) A Red attacker slides across the touchline during the normal course of play. With the ball still in play the Blue midfielder steps over the touchline and kicks the attacker before he can get up.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

### Misconduct Scenarios

**Directions:** For the following question(s), indicate:

- 1) MISCONDUCT: If the action is misconduct by a player, substitute, or team official, indicate the infringement. Use the language of the Laws.
- 2) DISCIPLINE: Indicate whether a CAUTION or SEND OFF is required and indicate the TEAM COLOR of the player(s), substitute(s), or team official(s) being disciplined.
- 3) RESTART: State the correct RESTART and indicate the COLOR of the team that is to restart play. (For a dropped ball, no color need be specified.)

→ If there is no misconduct, discipline, or restart, write “NONE.”

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**Example #1:**

A Red attacker forcefully strikes a Blue defender just outside Blue’s penalty area while the ball is in play at midfield. The referee stops play.

MISCONDUCT Violent Conduct

DISCIPLINE Send off      Red    Blue

RESTART DFK      Red    Blue

**Example #2:**

Two Blue substitutes begin violently fighting off the field while the ball is in play near the halfway line. The referee stops play.

MISCONDUCT Violent Conduct

DISCIPLINE Send off substitutes      Red    Blue

RESTART DB      Red    Blue

**NOTE:** Each question in this section is worth 3 points, one each for the misconduct, discipline, and restart. The color(s) of the team(s) must be supplied for full credit.

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- 43) Before the Blue team takes a direct free kick, a Red player stands within two yards of the ball.

MISCONDUCT \_\_\_\_\_

DISCIPLINE \_\_\_\_\_ Red Blue

RESTART \_\_\_\_\_ Red Blue

- 44) While the ball is in play, a Red and a Blue substitute begin violently fighting off the field of play. The referee blows her whistle.

MISCONDUCT \_\_\_\_\_

DISCIPLINE \_\_\_\_\_ Red Blue

RESTART \_\_\_\_\_ Red Blue

- 45) A Blue fullback defending his goal deliberately hits the ball with his hand, but the ball continues into the goal.

MISCONDUCT \_\_\_\_\_

DISCIPLINE \_\_\_\_\_ Red Blue

RESTART \_\_\_\_\_ Red Blue

- 46) A Red attacker takes a corner-kick. The ball strikes the referee, who is standing in the penalty area, and rebounds across the goal line (but not into the goal). Seeing the ball cross the line, a Red player turns toward the referee and offensively and abusively shouts at him for being in the wrong place.

MISCONDUCT \_\_\_\_\_

DISCIPLINE \_\_\_\_\_ Red Blue

RESTART \_\_\_\_\_ Red Blue

47) The referee gives a Blue player permission to leave the field of play to care for an injury. The player is not replaced by a substitute. When a Red player breaks away in the middle third and heads directly toward the Blue goal with only the Blue goalkeeper between him and the goal, the Blue player re-enters the field. He intercepts Red just outside the Blue penalty area and deliberately impedes Red by running across his path, not within playing distance of the ball. This causes Red to slow down and allows a Blue defender to catch up and tackle the ball before Red can shoot. The referee stops play.

MISCONDUCT \_\_\_\_\_

DISCIPLINE \_\_\_\_\_ Red Blue

RESTART \_\_\_\_\_ Red Blue

48) A Blue defender forcefully strikes a Red attacker just inside Blue's penalty area while the ball is in play at mid-field. The referee stops play.

MISCONDUCT \_\_\_\_\_

DISCIPLINE \_\_\_\_\_ Red Blue

RESTART \_\_\_\_\_ Red Blue

49) A Red attacker carelessly charges a Blue defender, knocking him to the ground. The referee whistles for the foul, stopping play. He indicates a direct free kick for Blue. The Blue defender, angered by the charge, then jumps to his feet and violently strikes the Red attacker. The Red attacker remains calm and does not retaliate.

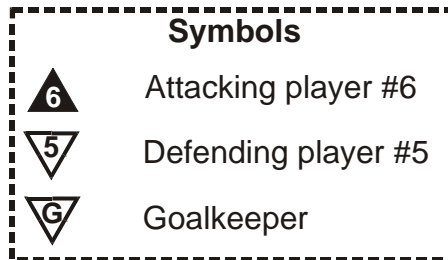
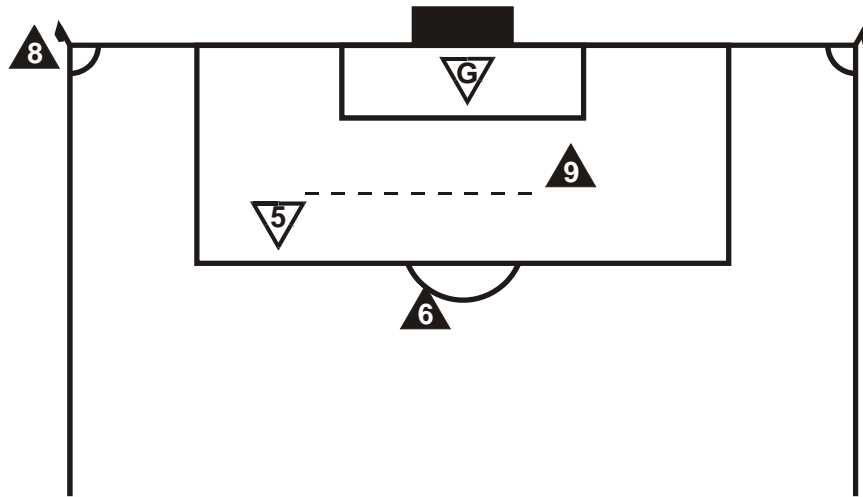
MISCONDUCT \_\_\_\_\_

DISCIPLINE \_\_\_\_\_ Red Blue

RESTART \_\_\_\_\_ Red Blue

### Offside Scenarios

Use this diagram to answer the questions below.



- 50)    T    F    In the diagram above, the goalkeeper saves a shot by player #6 and, then, while putting the ball back into play, miskicks the ball to player #9, who shoots the ball directly onto the goal. An offside offense has occurred.
  
- 51)    T    F    In the diagram above, defender #5 tries to pass the ball back to the goalkeeper, but player #9 intercepts the ball and shoots directly into the goal. An offside offense has occurred.
  
- 52)    T    F    In the diagram above, player #8 takes a corner kick that deflects off player #6 to player #9, who shoots directly into the goal. An offside offense has occurred.

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